

SLASHERS vs. KILLER CYBORGS

Occupation: Revenge Killer

Attributes: Brawn Grace Will Wits

Focused Skills: Hack and Slash, Hide in Plain Sight, Minions (Swarms of Bees), Mirror Travel, Real Charmer

Unfocused Skills: Horseback riding, Persuasion, Stalking

Weapons: Hook Hand – Wound, Bee Swarm - Wound



Candy Man

Hide in Plain Sight: Whether it's hiding in the shadows, or you can camouflage yourself to look like something mundane (like a doll), or even look like someone else, people just don't notice you until it's too late.

Minions: You have minions at your command. These may be evil dwarves from another dimension, silver flying balls that drill into your brain, or some other diabolical instruments of destruction. They can do your bidding, or be used to inflict damage in a fight.

Hack and Slash: Your attack skill

Mirror Travel: If there's a mirror, or reflective surface, you can use it to travel to another location, with a mirror or reflective surface.

Real Charmer: There's something about you that makes people pause for a moment (a number of rounds equal to your successes)

6



Grazed +/- 1



Stunned +/- 2



Hit +/- 3



Wounded +/- 4



Knocked out



Killed???

SLASHERS vs. KILLER CYBORGS

Occupation: Possessed Doll

Attributes: ~~Brawn~~ Grace Will
Wits

Focused Skills: Hack and Slash, Hide in Plain Sight, Quick Little Devil, Soul Transfer Spell

Unfocused Skills: Driving, Computers, Shooting,

Weapons: Steak Knife - Hit



Chucky

Hack and Slash: Your attack skill

Hide in Plain Sight: Whether it's hiding in the shadows, or you can camouflage yourself to look like something mundane (like a doll), or even look like someone else, people just don't notice you until it's too late.

Quick Little Devil: You're faster than a normal person, unnaturally fast.

Soul Transfer Spell: If needed, you can transfer a soul from one body (or inanimate object) to another. The spell takes 3 rounds.

6



Grazed +/- 1



Stunned +/- 2



Hit +/- 3



Wounded +/- 4



Knocked out



Killed???

SLASHERS vs. KILLER CYBORGS

Occupation: Deadite

Attributes: Brawn Grace Will
Wits

Focused Skills: Quiet as a Stalker, Hack and Slash, Flight (Demon Form), Swallow Your Soul

Unfocused Skills: Driving, Athletics, Horseback Riding

Weapons:

Claws and Teeth - Hit

Swallow your Soul- Wound



Deadite Sheila

Hack and Slash: Your attack skill

Flight: You sprout wings and can fly!

Quiet as a Stalker: You're sneaky, and quiet. Eerily quiet.

Swallow Your Soul: A special life-force draining melee attack. Inflicts Wound damage.

6



Grazed +/- 1



Stunned +/- 2



Hit +/- 3



Wounded +/- 4



Knocked out



Killed???

SLASHERS vs. KILLER CYBORGS

Occupation: Dream Slasher

Attributes: ~~Brawn~~ Grace Will

Wits

Focused Skills: Dramatic Entrances, Hack and Slash, Nighty Night, Portals to Another Dimension (Dream World)

Unfocused Skills: Driving, Computers, You Won't Remember a Thing

Weapons: Claws - Wound



Freddy Krueger

Dramatic Entrances: You know how to enter a room and can catch a character off guard. Go before another character on a Success.

Hack and Slash: Your attack skill

Nighty Night: You cause your victims to fall asleep for a number of rounds equal to your successes.

Portals to Another Dimension: You can take 1 turn to open a portal to your dimension. It stays open for a number of rounds equal to your successes.

You Won't Remember a Thing: Your victims don't remember your encounters, believe they were a dream or a psychotic episode.

6



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Wounded +/- 4



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Killed???

SLASHERS vs. KILLER CYBORGS

Occupation: Morality Enforcer

Attributes: Brawn+ Grace Will Wits

Focused Skills: Dramatic Entrances, Hack and Slash, Quiet as a Stalker, Strong as a Psycho

Unfocused Skills: Boating, Stalking, Driving

Weapons: Machete - Wound



Jason Voorhees

Dramatic Entrances: You know how to enter a room and can catch a character off guard. Go before another character on a Success.

Hack and Slash: Your attack skill

Quiet as a Stalker: You're sneaky, and quiet. Eerily quiet.

Strong as A Psycho: You're strong. Supernaturally strong.

6



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Hit +/- 3



Wounded +/- 4



Knocked out



Killed???

SLASHERS vs. KILLER CYBORGS

Occupation: Psychopath

Attributes: Brawn+ Grace Will Wits

Focused Skills: Dramatic Entrances, Hack and Slash, Quiet as a Stalker, Strong as a Psycho, Stalking

Unfocused Skills: Driving, Navigation, Hide in Plain Site

Weapons: Butcher's Knife - Wound



Michael Myers

Dramatic Entrances: You know how to enter a room and can catch a character off guard. Go before another character on a Success.

Hack and Slash: Your attack skill

Hide in Plain Sight: Whether it's hiding in the shadows, or you can camouflage yourself to look like something mundane (like a doll), or even look like someone else, people just don't notice you until it's too late.

Quiet as a Stalker: You're sneaky, and quiet. Eerily quiet.

Strong as A Psycho: You're strong. Supernaturally strong.

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SLASHERS vs. KILLER CYBORGS

Occupation: Cenobite

Attributes: Brawn+ Grace Will Wits

Focused Skills: Dramatic Entrances, Hack and Slash, Portals to Another Dimension (Hell), Strong as a Psycho, Bargaining

Unfocused Skills: Wake the Dead, Quiet as a Stalker, Real Charmer

Weapons: Chains from Hell - Wound Damage



Pinhead

Dramatic Entrances: You know how to enter a room and can catch a character off guard. Go before another character on a Success.

Hack and Slash: Your attack skill

Portals to Another Dimension: You can take 1 turn to open a portal to your dimension. It stays open for a number of rounds equal to your successes.

Quiet as a Stalker: You're sneaky, and quiet. Eerily quiet.

Strong as A Psycho: You're strong. Supernaturally strong.

Wake the Dead: You can't keep a good corpse down. You have a power, or serum, or some other way to raise the dead.

Real Charmer: There's something about you that makes people pause for a moment (a number of rounds equal to your successes)

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SLASHERS vs. KILLER CYBORGS

Occupation: Alien Body Snatcher

Attributes: ~~Brawn~~ Grace Will Wits

Focused Skills: Hide in Plain Sight, Minions (Phantasmic Spheres), Wake the Dead, You Won't Remember a Thing, Stalker

Unfocused Skills: Driving, Hack and Slash, Inventing

Weapons:
Swarm of Phantasmic Spheres - Wound



Tall Man

Hack and Slash: Your attack skill

Hide in Plain Sight: Whether it's hiding in the shadows, or you can camouflage yourself to look like something mundane (like a doll), or even look like someone else, people just don't notice you until it's too late.

Minions: You have minions at your command. These may be evil dwarves from another dimension, silver flying balls that drill into your brain, or some other diabolical instruments of destruction. They can do your bidding, or be used to inflict damage in a fight.

Wake the Dead: You can't keep a good corpse down. You have a power, or serum, or some other way to raise the dead.

You Won't Remember a Thing: Your victims don't remember your encounters, believe they were a dream or a psychotic episode.

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SLASHERS vs. KILLER CYBORGS

Occupation: Possessed Doll

Attributes: ~~Brawn~~ Grace Will Wits

Focused Skills: Hack and Slash, Hide in Plain Sight, Shooting, Soul Transfer Spell, Quick Little Devil

Unfocused Skills: Computers, Driving, Real Charmer

Weapons: Steak Knife – Hit, Small Pistol - Stun



Tiffany

Hack and Slash: Your attack skill

Hide in Plain Sight: Whether it's hiding in the shadows, or you can camouflage yourself to look like something mundane (like a doll), or even look like someone else, people just don't notice you until it's too late.

Quick Little Devil: You're faster than a normal person, unnaturally fast.

Real Charmer: There's something about you that makes people pause for a moment (a number of rounds equal to your successes)

Soul Transfer Spell: If needed, you can transfer a soul from one body (or inanimate object) to another. The spell takes 3 rounds.

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